

8.9.4 SANIFAA STANDARD BOWHUNTER ROUND

8.9.4.1 The STANDARD Round shall consist of :

- 14 x 2D targets and
- 14 x 3D targets

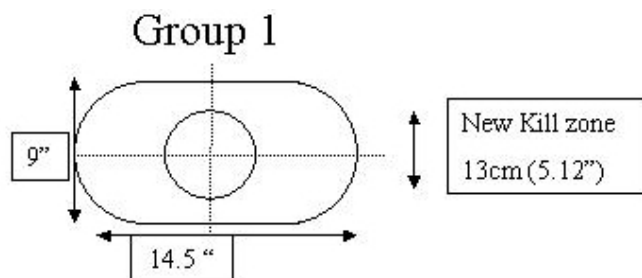
8.9.4.2 The 2-D ROUND (2 Arrows)

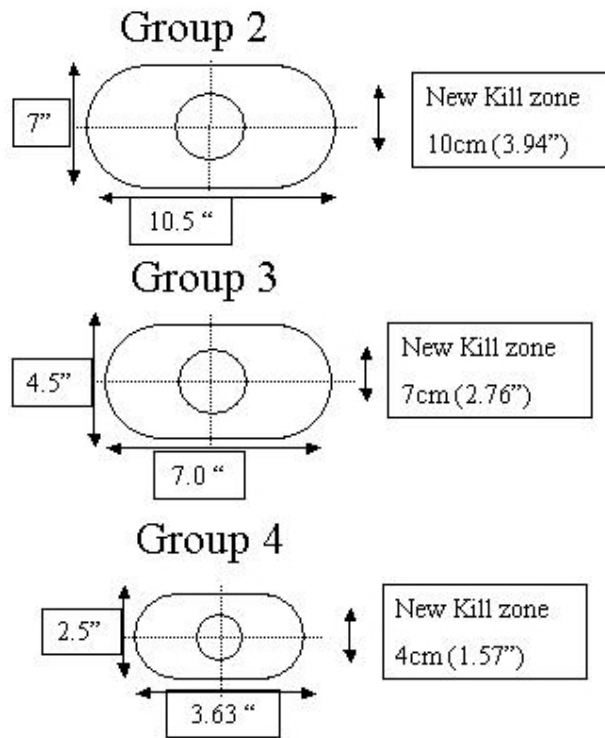
1. The standard 2 D PAPER unit shall have the following shooting position:-

Group 1 face	Two Markers between 60 and 40 yds
Group 2 face	Two Markers between 45 and 30 yds
Group 3 face	Two Markers between 35 and 20 yds
Group 4 face	Two Markers between 20 and 10 yds

2. SANIFAA. Unmarked Animal Paper Targets.

- a. The targets for this round are Animal faces with the scoring area divided into three parts. A round KILL area in the center of a VITAL scoring area that is oblong. The lowest scoring area is the area between the VITAL scoring area and the "hide and hair" line or "feathers" as the case may be.
The area between the "hide and hair" line (including the line) to the outside of the carcass is considered a non-scoring area.
- b. Group 1 targets faces will have a 13cm KILL zone (as per the 65cm field target) in the center of the vital area. The VITAL scoring area is 9" wide by 14 ½" long with rounded ends.
- c. Group 2 targets will have a 10cm KILL zone (as per the 50cm field target) in the center of the vital area. The VITAL scoring area is 7" wide by 10 ½" long with rounded ends.
- d. Group 3 targets will have a 7cm KILL zone (as per the 35cm field target) in the center of the vital area. The VITAL scoring area is 4 ½" wide by 7" long with rounded ends.
- e. Group 4 targets will have a 4cm KILL zone (as per the 20cm 'bunny' field target) in the center of the vital area. The VITAL scoring area is 2 ½" wide by 3" long with rounded ends.





Shooting positions.

Two markers per target set at different distances. Shooting positions will be unmarked and placed at a maximum of 60 yards for Adults, 50 yards for Juniors and 30 yards for Traditional archers and Cubs.

1. Scoring.

Both arrows are counted for score –

(i.e. Max 20 points per target for two arrows in the Kill zone.)

Kill	10 points
Vital	8 points
Wound	5 points

8.9.4.3 The 3-D ROUND (2 Arrow)

1. Target.

3-D Targets as recognised by the SANIFAA. Only three dimensional targets will be used for this round and the McKenzie targets (or other 3D targets with approved similar kill zones) are classified into the following groups:

GROUP 4

- Turkey max. 20

GROUP 3

- javelina / jackal min. 20 max. 30

GROUP 2

- small deer min. 30 max. 45

- medium deer min. 30 max. 45
- mountain lion min. 30 max. 45
- medium bear min. 30 max. 45
- Boar min. 30 max. 45

GROUP 1

- standing bear min. 40 max. 60
- mule deer min. 40 max. 60
- elk min. 40 max. 60

- any other animals must be placed in groups with similar size kill zones.

2. Shooting positions. Two markers per target set at different distances. Shooting positions will be unmarked and placed at a maximum of 60 yards for Adults, 50 yards for Juniors and 30 yards for Cubs.

3. Scoring. Both arrows are counted for score.

Kill	10 points
Vital	8 points
Wound	5 points